

Art

Subject abbreviation: ART
College of Humanities, Arts, and Social Sciences

Charles Long, M.F.A., Chair
 Department Office, 232 Arts
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Professors

John M. Divola, M.F.A.
 Jill Giegerich, M.F.A.
 Jonathan W. Green, M.A.(Art/Art History)
 Jim Isermann, M.F.A.
 Charles Long, M.F.A.
 Erika Suderburg, M.F.A.

Professor Emeritus

Uta Barth, M.F.A.
 James S. Strombotne, M.F.A.

Associate Professor

Amir Zaki, M.F.A.

Assistant Professor

Brandon Lattu, M.F.A.
 Melissa Thorne, M.F.A.

Major

The Department of Art offers a B.A. degree in an interdisciplinary program that emphasizes a critical approach to artistic production. Courses are offered in the following curricular areas: photography, digital art, video, two- and three-dimensional media (painting, drawing, sculpture, installation), and critical theory. The program is designed primarily for students preparing for graduate study and those who plan to continue professionally as artists. However, the department welcomes the participation of non-majors and nondegree students.

University Requirements

See Undergraduate Studies section.

College Requirements

See College of Humanities, Arts, and Social Sciences, Colleges and Programs section.

Major Requirements

The major requirements for the B.A. in Art are as follows:

1. Lower-division requirements (24/26 units)
 - a) ART 006/MCS 006 and ART 008 (must be taken during first year of residency in the department)
 - b) Three additional lower-division Art courses: ART 001, ART 002, ART 003, ART 004/MCS 004, ART 005, ART 007/MCS 007
 - c) One of the following Art History courses: AHS 008/MCS 008, AHS 017A, AHS 017B, AHS 017C, or AHS 021/URST 021
2. Upper-division requirements (48/49 units)
 - a) ART 160
 - b) One of the following Art History courses: AHS 135, AHS 136/MCS 137, AHS 176/MCS 176, AHS 180,

AHS 181, AHS 182, AHS 184/URST 184, AHS 185/URST 185, AHS 186 or any other upper-division Art History course that covers the period 1945 to present

- c) ART 180
- d) A minimum of 32 additional units of upper-division Art course work
- e) ART 195 (Senior Thesis) or ART 185 (Senior Thesis Seminar)

To fulfill ART 195 or ART 185, students must complete a preliminary review of work with a formal presentation of a thesis project to a faculty committee two quarters prior to actual enrollment in ART 195 or ART 185. Students graduating in Spring must take ART 185. Students graduating in Fall or Winter must take ART 195 to fulfill their senior thesis requirement. Students will be assigned a faculty thesis advisor by week three of the term in which their preliminary review takes place. Students enroll in ART 195 or ART 185 during their final term before graduating.

Note A maximum of 12 upper-division transfer units of established equivalency in Art courses is accepted for credit. Equivalent transfer units in lower-division studio art course work and lower- and upper-division Art History course work is also accepted for credit toward the major in the respective lower- or upper-division category.

A minimum of 36 units of Art must be taken in residence (UCR Department of Art) to fulfill this major.

Education Abroad Program

The EAP is an excellent opportunity to travel and learn more about another country and its culture while taking courses to earn units toward graduation. Students should plan study abroad well in advance to ensure that the courses taken fit with their overall program at UCR. Consult the departmental student affairs officer for assistance. For further details visit UCR's International Education Center at internationalcenter.ucr.edu or call (951) 827-4113.

See Education Abroad Program under International Education Center in the Student Services section of this catalog. A list of participating countries is found under Education Abroad Program in the Programs and Courses section. Search for programs by specific areas at eap.ucop.edu/programwizard.

Graduate Program

The Art Department offers the Master of Fine Arts (M.F.A.) degree in Visual Art.

Master of Fine Arts

The program's primary goal is to provide a context for research and production of contemporary art at the highest level. The M.F.A. in Visual Art is interdisciplinary, and students can

draw on the resources of other departments on campus, including the UCR/California Museum of Photography.

The program emphasizes digital imaging, photography, and video, but students are free to work in any medium. The core of the program is independent creative work done in consultation with faculty. Creative work can be digital imaging, film or video works, installations, painting, performances, photography, sculpture, or any visual medium.

Admission Applicants must have a B.A. or B.F.A. degree. They must submit an application including all required support documents, a portfolio of their work, and three letters of recommendation. The GRE is not required. Students without any visual arts background may be required to complete courses in Studio Art and Art History subsequent to admission.

Plan I (Thesis) The M.F.A. is a Plan I (thesis) master's degree program, requiring 72 units in graduate or approved upper-division undergraduate courses that must be completed with at least a letter grade of "B" or "Satisfactory."

Required courses include 48 units in graduate courses in theory and criticism, as well as individual projects and tutorials:

1. Three courses of ART 285, Graduate Critique
2. ART 230, Contemporary Critical Issues
3. ART 240, Critical Theory
4. ART 299, Research for Thesis
5. Art History Graduate Seminar
6. Five courses of ART 290, Individual Tutorial

Of the remaining 24 units in elective courses, at least one additional course must be in Art History or Media and Cultural Studies, and at least two additional courses must be taken from a department other than art. These courses may be graduate or undergraduate courses.

MFA students receive a degree in Visual Art. The course of field study is not characterized by medium.

Students participate on yearly reviews during the Winter quarters of their first and second year.

The thesis requirement is met by the student's M.F.A. thesis exhibition, accompanied by a written thesis on the work exhibited. A graduate thesis committee reviews the thesis. The committee is composed of four faculty members, at least three from the Department of Art. The fourth faculty member may be from another department at any UC Campus. Persons who are not UC Senate members may be appointed only with the approval of the Graduate Dean. Nominations that require this approval should be forwarded to the Graduate Division by the end of the student's second year.

Foreign Language Requirement None

Teaching Requirement None; however, students are given opportunities to teach and are encouraged to do so.

Normative Time to Degree Nine quarters

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Lower-Division Courses

ART 001. Beginning Drawing and Design (4) Lecture, 2 hours; studio, 4 hours. Introduction to the materials, techniques, structure and expressive properties of drawing and design. Includes lectures, studio exercises and outside assignments.

ART 002. Beginning Painting and Design (4) Lecture, 2 hours; studio, 4 hours. Introductory course in the media, techniques, structural and expressive properties of painting and design. Includes lectures, studio exercises and outside assignments.

ART 003. Introduction to Photographic Processes (5) Lecture, 3 hours; studio, 4 hours. Introduction to the basic principles of photography as fine art. Focuses on technological and conceptual evolution from analog to digital practice. Addresses a range of technological approaches to photography from traditional analog processes to digital image capture, organization/archiving, and printing. Explores historical and contemporary approaches to creating meaningful photographs.

ART 004. Introduction to Video Art (5) Lecture, 3 hours; studio, 3 hours; screening, 3 hours. Prerequisite(s): none. An introduction to video as an art form based in production and contemporary media theory. Covers basic production techniques, operation of the camcorder, and the fundamentals of live-action production and editing. Examines documentary, experimental, and other applications of the media arts in relation to contemporary art practice, installation, and performance. Cross-listed with MCS 004.

ART 005. Beginning Sculpture and Three-Dimensional Design (4) Lecture, 3 hours; studio, 3 hours. Prerequisite(s): none. Introduction to the basic skills required to make three-dimensional and sculptural objects. Covers concept building, planning, design, brainstorming, materials, techniques, and basic contemporary sculpture history and theory. Lectures address work of contemporary artists and contemporary concepts of three-dimensional design. Studio assignments introduce new concepts and materials. Equipment is provided.

ART 006. Introduction to Contemporary Critical Issues in Art (4) Lecture, 3 hours; discussion, 1 hour. Examines basic principles and methodologies of theory as applied to the interpretation and creation of works of art. Includes screenings. Cross-listed with MCS 006.

ART 007. Introduction to Digital Photography (4) F, W, S Lecture, 3 hours; laboratory, 3 hours. Introduction to creating art by utilizing the Macintosh computer. Emphasizes the personal, theoretical, and conceptual implications of such work within the broader field of contemporary art. Course is repeatable to a maximum of 8 units. Cross-listed with MCS 007.

ART 008. Current Topics in Contemporary Art (4) Lecture, 3 hours; field, 3 hours. Examines visual arts as contemporary phenomenon. Study of recent exhibitions of contemporary art, the way art is culturally distributed, and the ideological and conceptual dialogue surrounding significant contemporary art. Visits to nearby museums and major art galleries are required.

ART 009. Introductory Web-Based Art: Site Creation and Navigation (4) F Lecture, 3 hours; laboratory, 3 hours. Prerequisite(s): none. An introduction to the technology and critical issues of Web-based art. Covers Web-site creation software and conceptual and creative navigation. Emphasis is on contemporary issues of non-object, byte-based art practice. **Zaki**

ART 028. From Hamlet to Babylon 5: Introduction to Design in Film, Television, and Theatre (4) Lecture, 3 hours; screening, 3 hours. Prerequisite(s): none. An introduction to the design process for film, television, and theatre. Addresses the influence design has on the viewer, as well as how looks are achieved in different media. Cross-listed with MCS 028 and THEA 038.

ART 065. Painting without a Trace: Introduction to Vector-Based Image Making and Printing (4) Lecture, 2 hours; laboratory, 4 hours; individual study, 2 hours. Introduces students to two-dimensional, digitally based "drawing", "painting", and printing (nonphotographic) as well as digital software such as Adobe Illustrator, Macromedia Freehand and Corel Painter to create "paintings" without the use of traditional paint. Examines the relation of this "new" medium to traditional painting and drawing. Explores the interaction among painting, photography, and digital media. Normally graded Satisfactory (S) or No Credit (NC), but students may petition the instructor for a letter grade on the basis of assigned extra work or examination.

ART 066. Immaterial Sculpture: Introduction to Three-Dimensional Digital Modeling (4) Lecture, 2 hours; laboratory, 4 hours; individual study, 2 hours. Covers basic skills necessary to create three-dimensional digital images and models. Introduces presentation options, including computer-based and inkjet printing. Examines the relation of this "new" medium to traditional sculpture. Software covered may include Maya, 3D Studio Max, and Lightwave 3D. Normally graded Satisfactory (S) or No Credit (NC), but students may petition the instructor for a letter grade on the basis of assigned extra work or examination.

ART 070 (E-Z). Digital Imaging Software for the Visual Arts (2) Lecture, 10 hours per quarter; laboratory, 30 hours per quarter; individual laboratory, 4 hours per quarter. Prerequisite(s): ART 007/MCS 007 or consent of instructor. Trains the student in basic, digital image manipulation software skills in preparation for digital image applications across varied media. E. Introduction to Image Manipulation (PhotoShop); F. Introduction to Video Editing (Finalcut Pro, Avid, Media 100); G. Introduction to Web Authoring (Dreamweaver, QuickTime); I. Introduction to Graphic Design and Desktop Publishing (Quark). Each segment is repeatable as topics change to a maximum of 8 units.

ART 071 (E-Z). Photographic Materials and Processes (2) Lecture, 15 hours per quarter; laboratory, 15 hours per quarter. Prerequisite(s): ART 003 or consent of instructor. In-depth instruction of conventional (i.e., nondigital) photographic processes. Instruction is primarily technical; involves some discussion of application to contemporary art. F. View Camera Workshop; K. Technical Issues of Basic Black and White Photography; M. Technical Issues of Color Photography; N. Intermediate Technical Aspects of Black and White Photography; O. Intermediate Technical Issues of Film-Based Digital Photography. Segments are repeatable.

ART 075 (E-Z). Sculpture Materials and Processes (2) Workshop, 10 hours per quarter; laboratory, 3 hours. Each topic focuses on a single art-making process. Provides in-depth understanding for the beginning sculpture student and a project-derived technique. E. Metal; F. Mold-Making; G. Plaster and Clay; J. Wood. Each segment is repeatable to a maximum of 8 units.

Upper-Division Courses

ART 102. Intermediate Drawing (4) Lecture, 2 hours; studio, 4 hours. Prerequisite(s): ART 001 and ART 002 or equivalent and consent of instructor. An intermediate course of study. Subject: primarily still life, landscape and non-figurative images; purpose: a fuller understanding of the technical and expressive aspects of drawing. Studio exercises and in-studio lectures. Course is repeatable to a maximum of 8 units with consent of instructor.

ART 103. Advanced Drawing (4) Lecture, 2 hours; studio, 4 hours. Prerequisite(s): ART 102: Intermediate Drawing, or equivalent and consent of instructor. An advanced course of study in drawing techniques and the employment of the drawing medium as a terminal means of artistic expression. Course is repeatable to a maximum of 12 units.

ART 104. Life Drawing (4) Lecture, 2 hours; studio, 4 hours. Prerequisite(s): ART 001 and ART 002 or equivalent and consent of instructor. Media to be pencil, charcoal, pen and ink; subject, primarily the figure; purpose, a fuller understanding of the figure and figure composition; method combines lectures with exercises in studio and outside assignments. Course is repeatable to a maximum of 12 units.

ART 110. Intermediate Painting (4) Lecture, 2 hours; studio, 4 hours. Prerequisite(s): ART 001 and ART 002 or equivalent and consent of instructor. Subject primarily still-life, landscape and figure; its purpose a fuller understanding of the technical aspects of painting; its method studio exercises, in-studio lectures and outside assignments. Course may be repeated for credit to a total of 12 units.

ART 111. Advanced Painting (4) Lecture, 2 hours; studio, 4 hours. Prerequisite(s): ART 110 and consent of instructor. Advanced problems in figurative and nonfigurative painting. Emphasis on the development of personal direction. Investigation of the individual student's relation to contemporary ideas in painting. In-studio lectures, studio exercises, and outside assignments. May be repeated for credit to a total of 12 units.

ART 112 (E-Z). Painting Materials and Processes (2) Workshop, 1 hour; studio, 2 hours. Prerequisite(s): upper-division standing or consent of instructor. Focuses on selected special techniques or approaches to painting. E. Supports, Grounds, Underpainting, and Blending; F. Glazing, Varnishing, and Layering. G. Big Collaborative Painting; I. All Paint. Each segment is repeatable to a maximum of 12 units. **Giegerich in charge**

ART 115. Intermediate Sculpture (4) Lecture, 3 hours; studio, 3 hours. Prerequisite(s): ART 005. Develops the necessary critical and imaginative faculties for making sculpture. Through project assignments, students explore associations between materials, forms, and context to construct or deconstruct ideas. Audiovisual presentations, readings, and group critiques survey twentieth-century modern sculpture and more recent practices. Examines the artist's role in the cultural landscape of spectacle and entertainment. Course is repeatable to a maximum of 12 units.

ART 120. Printmaking (4) Lecture, 2 hours; studio, 4 hours. Prerequisite(s): ART 001 and ART 002, or equivalent and consent of instructor. A studio course in graphic expression using traditional printmaking processes with emphasis in lithography and intaglio techniques. Studio exercises, lectures and outside assignments. May be repeated for credit to a total of 12 units.

ART 122 (E-Z). Advanced Printmaking Workshop (4) Lecture, 2 hours; studio, 4 hours. Prerequisite(s): ART 120 and consent of instructor. Designed to provide concentrated study and practical experience in a single graphic medium. In any one course instruction will focus in lithography, serigraphy, intaglio, or relief processes as determined by the instructor. E. Lithography, Serigraphy, Intaglio; F. Lithography. May be repeated for credit to a total of 8 units.

ART 125. Sculpture Hybrid: Furniture, Architecture, Decoration (FAD) (4) Lecture, 3 hours; laboratory, 3 hours; consultation, .5-1.5 hours per quarter. Prerequisite(s): ART 005, ART 115; or consent of instructor. Introduces the sculptural object that exists as or in relationship to furniture, architecture, and interior decoration. Includes an overview of work that defies classification as art or design such as the Bauhaus movement, through utopian American mid-century design and architecture and Italian-based Memphis design, to contemporary art-making practices. Explores theoretical challenges inherent in this art-making strategy.

ART 131. Intermediate Photography and Digital Technology (4) F Lecture, 3 hours; laboratory, 4 hours. Prerequisite(s): ART 003, ART 007/MCS 007. Covers the complete cycle of photographic production from scanning to output. Emphasizes developing skill in creating digital photographic imagery for creative, cultural expression. Software and some digital equipment are provided. Students are required to furnish their own 35mm single lens reflex (SLR) or digital cameras and zip disks. Course is repeatable to a maximum of 8 units. Cross-listed with MCS 131.

ART 133. Art Workshop (4) Lecture, 2 hours; studio, 4 hours. Prerequisite(s): ART 001 and ART 002 or equivalent, a minimum of 12 upper-division units in Art, and consent of instructor. Emphasis on interrelationship of the arts. Development of individual projects in varied media as facilities permit. Studio exercises, lectures, and outside assignments. May be repeated for credit to a total of 12 units.

ART 134. Mixed Media (4) Lecture, 3 hours; studio, 3 hours. Prerequisite(s): ART 001 and ART 002. Exploration into experimental methods for creating an image; techniques of frottage, collage, photo transfer, modeling and mold making, assemblage.

ART 135. Intermedia: Art, Media, and Culture (4) Lecture, 2 hours; screening, 6 hours. Prerequisite(s): upper-division standing or consent of instructor. A study of performance, photography, video, film, television, installation, and other related "intermedias." Focuses on artworks within and without the mass media: how they are constructed, documented, analyzed, and viewed in the larger context of culture. Cross-listed with MCS 135.

ART 136. Installation and Site-Specific Art (4) Lecture, 3 hours; studio, 3 hours. Prerequisite(s): consent of instructor. Focuses on performance, photo installation, computer art, video/film, site-specific installation, sculpture, and/or other intermedia. Concentrates on production and analysis of site-specific art. Course is repeatable to a maximum of 8 units. Cross-listed with MCS 136.

ART 137. Advanced Sculpture (4) F, W, S Lecture, 3 hours; studio, 3 hours. Prerequisite(s): ART 115. Focuses on self-directed individual sculpture projects. Course is repeatable to a maximum of 12 units.

ART 139. Intermediate Web-Based Art: Animation, Audio, and Interactivity (4) W Lecture, 3 hours; laboratory, 3 hours. Prerequisite(s): ART 009 or consent of instructor. Explores the conceptual and creative possibilities of Web-based animation, audio, and interactive

software at the intermediate level. Addresses the complex interconnections and unique quality of Internet-based art.

ART 140. Intermediate Analog Photography (4) Lecture, 2 hours; studio, 4 hours. Prerequisite(s): ART 003 or equivalent. Focuses on projects and assignments to develop individual creative approaches in analog photography and strengthen controls and techniques in black and white printing. Students are required to furnish their own analog film cameras. Course is repeatable to a maximum of 8 units.

ART 142. Color Photography (4) Lecture, 2 hours; studio, 4 hours. Prerequisite(s): ART 003. Provides students with a basic background in the history, theory, techniques, and materials of color photography. Students are required to furnish their own cameras. Course is repeatable to a maximum of 8 units.

ART 143. Advanced Digital Imaging Technology (4) Lecture, 3 hours; laboratory, 3 hours. Prerequisite(s): ART 003, ART 131/MCS 131. Covers advanced digital imaging technologies such as large-format scanning, printing, color correction, retouching, and color management. Emphasis is on technical skills. Includes individualized assignments and group critiques. Course is repeatable to a maximum of 12 units. **Zaki**

ART 145. Advanced Photography Workshop (4) Lecture, 2 hours; studio, 4 hours. Prerequisite(s): ART 140; consent of instructor. A study of experimental advanced photographic techniques, including examination of critical and creative problems. Course is repeatable to a maximum of 12 units.

ART 146 (E-Z). Topics in Advanced Photography (4) Lecture, 2 hours; studio, 4 hours. Prerequisite(s): ART 140; consent of instructor. An advanced studio course designed to focus on selected special techniques or approaches to photography. Subject matter is determined by the instructor and may vary. K. Polaroid Photography; L. The Book and the Photograph; M. Dye Transfer; N. Current Art Practices; O. Suburbia and the Urban Edge; P. Fabricated to Be Photographed and the Directorial Mode; Q. Sycamore Canyon Photographic Project. ART 146Q is repeatable to a maximum of 12 units.

ART 150. Intermediate Video Art (5) Lecture, 3 hours; studio, 3 hours; screening, 3 hours. Prerequisite(s): ART 004/MCS 004. Designed to continue work done in ART 004/MCS 004. Covers advanced editing techniques and theory, storyboard, and sound design. Application of media arts to contemporary art practice and new genres, including installation, documentary, experimental, and performance. Equipment provided. Course is repeatable to a maximum of 10 units. Cross-listed with MCS 150.

ART 155. Advanced Video and Film Art (4) Lecture, 3 hours; laboratory, 3 hours. Prerequisite(s): ART 150/MCS 150. Examines media arts in the context of contemporary art practice and digital video and film genres. Addresses issues of installation, experimentation, documentary, and performance. Explores various conceptual and methodological issues connected with time-based media. Course is repeatable to a maximum of 12 units.

ART 160. Intermediate Art Theory (4) Lecture, 3 hours; extra reading, 3 hours. Prerequisite(s): ART 006/MCS 006 is recommended. Addresses current critical and theoretical issues in modern and contemporary art. Examines student's art production in light of contemporary art practice and in relation to the interpretation and creation of art. Includes issues of race, gender, politics, aesthetics, class, and sexuality. Cross-listed with MCS 160.

ART 161. Special Topics in Art Criticism and Theory (4) Lecture, 3 hours; discussion, 1 hour. Prerequisite(s): ART 006/MCS 006 and ART 160/MCS 160 with grades of "C" or better or consent of instructor. Advanced topics in contemporary currents in art theory and criticism. Examines the critical reception, analysis, and theoretical underpinning of works of art via selected topics from contemporary and historical issues in the visual arts. Course is repeatable to a maximum of 12 units. Cross-listed with MCS 163.

ART 162. Special Topics in New Genres of Art Practice (4) F, W, S Lecture, 2 hours; studio, 4 hours. Prerequisite(s): ART 006/MCS 006 and a beginning studio art course with grades of "C" or better or consent of instructor. Through group critiques, readings, and discussions, explores art making while introducing significant and recent practices in cultural production. Course is repeatable to a maximum of 12 units.

ART 165. Painting without a Trace: Intermediate Vector-Based Image Making and Printing (4) Lecture, 2 hours; laboratory, 4 hours; individual study, 2 hours. Prerequisite(s): ART 065. Continues the investigation of two-dimensional digitally based "drawing", "painting", and printing (nonphotographic). Possibilities in combining traditional and digital painting techniques. Examines the relation to this "new" medium to traditional painting and drawing. Normally graded Satisfactory (S) or No Credit (NC), but students may petition the instructor for a letter grade on the basis of assigned extra work or examination. Course is repeatable to a maximum of 8 units.

ART 166. Intermediate and Advanced Three-Dimensional Digital Modeling and Animation (4) Lecture, 2 hours; laboratory, 4 hours; individual study, 2 hours. Prerequisite(s): ART 066. Covers intermediate and advanced three-dimensional digital modeling and animation. Emphasis is on creating animated short digital films in the spirit of avant-garde film. Exposes students to contemporary and historical sources of creative animation. Normally graded Satisfactory (S) or No Credit (NC), but students may petition the instructor for a letter grade on the basis of assigned extra work or examination. Course is repeatable to a maximum of 8 units.

ART 167. Intermediate Digital Media: Web Authoring (4) Lecture, 3 hours; laboratory, 4 hours. Prerequisite(s): ART 007/MCS 007 or consent of instructor. Examines the histories, myths, and technical particularities of the Web from the artist's perspective. Includes art projects that are site-specific to the Internet. Explores issues including access, interface design, activism, multiple narratives, programming, and code. Does not cover software training or commercial graphic design.

ART 168. Intermediate Digital Media: Interactive Technology (4) Lecture, 3 hours; laboratory, 3 hours. Prerequisite(s): digital art course or consent of instructor. Create interactive digital artworks in both time-based and environmental forms; explore issues including interactivity, interface design, activism, and multiple narratives. Does not cover software training or commercial graphic design.

ART 169 (E-Z). Digital Imaging Software for the Visual Arts: Intermediate Software Skills (1) Lecture, 6 hours per quarter; laboratory, 12 hours per quarter. Prerequisite(s): ART 007/MCS 007 or consent of instructor. Covers digital imaging application across varied media. Includes Web design, digital video editing, video compositing and effects, Web authoring, digital photography, and desktop publishing. Targets specific software that aid in developing digital production skills that can be applied to a wide array of intermediate course work. E. Image Manipulation (Adobe

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Photoshop); F. Video Editing (FinalCut Pro, Avid, Media 100); G. Web Authoring (Dreamweaver, QuickTime); J. Graphic Design and Desktop Publishing (Quark). Each segment is repeatable to a maximum of 3 units.

ART 170. Advanced Digital Imaging (4) Lecture, 3 hours; laboratory, 3 hours. Prerequisite(s): ART 007/MCS 007; knowledge of Macintosh interface and Adobe Photoshop. Builds upon techniques developed in ART 007/MCS 007. Emphasizes the use of computer and electronic technology as a tool for creating art. Addresses issues related to making art and the cultural implications of digital technology. Includes lectures by visiting artists, field trips, and critiques of work in progress. Course is repeatable to a maximum of 8 units.

ART 171. Intermediate and Advanced Sculpture and Digital Technology (4) Lecture, 2 hours; laboratory, 4 hours; individual study, 2 hours. Prerequisite(s): ART 005, ART 066. Covers intermediate and advanced three-dimensional modeling and printing resulting in sculpture derived entirely from the computer. Emphasis is on individual projects with the potential to create both computer-based models and material-based sculptures. Discusses new digitally based sculptural possibilities in relation to historical sculptural practice. Normally graded Satisfactory (S) or No Credit (NC), but students may petition the instructor for a letter grade on the basis of assigned extra work or examination. Course is repeatable to a maximum of 8 units.

ART 175. Advanced Digital Workshop (4) Lecture, 3 hours; laboratory, 3 hours. Prerequisite(s): ART 131/MCS 131 or ART 139 or ART 150/MCS 150. Designed to encourage the development of individual projects utilizing digital technology. Areas of inquiry may include, but are not limited to, digital imaging, Web-based works, forms of digital publishing, digital video, and digital multimedia installation. Involves laboratory exercises, lectures, discussion of articles and exhibitions, and self-directed assignments. Course is repeatable to a maximum of 12 units.

ART 180. Contemporary Issues and Practice (4) Lecture, 3 hours; discussion, 1 hour. Prerequisite(s): any lower-division studio art course. A course structured around a sequence of three to six visiting artists, authors, and critics. Visitor presentations will be augmented by relevant articles and in-class presentations. Students generate written and oral responses to specific artists and topics. Artists and topics to be determined by the instructor. Course is repeatable to a maximum of 12 units.

ART 185. Senior Thesis Seminar (4) Seminar, 3 hours; preparatory work, 3-6 hours. Prerequisite(s): senior standing in Art; 32 units of upper-division studio art courses; review of preliminary portfolio two quarters before intended enrollment. Independent work and group seminars; completion of thesis statement and presentation of a finished body of work to faculty thesis committee. Satisfactory (S) or No Credit (NC) grading is not available. Credit is awarded for only one of ART 185 or ART 195.

ART 190. Special Studies (1-5) To be taken with the consent of the chair of the department as a means of meeting special curricular problems. Total credit may not exceed 8 units.

ART 195. Senior Thesis (4) independent work, 12 hours. Prerequisite(s): completion of 32 units of upper-division studio art courses, review of a preliminary portfolio two quarters prior to intended enrollment; or consent of faculty advisor. The student produces and presents a finished body of work to the faculty. Credit is awarded for only one of ART 185 or ART 195.

ART 198-I. Individual Internship (1-12) field, 2 hours per unit. Prerequisite(s): consent of instructor and upper-division standing. Work with an appropriate professional individual or organization to gain experience and skills in the student's chosen art specialty. Letter grade or Satisfactory (S)/No Credit (NC). Repeatable to a total of 16 units; maximum of 4 units count toward major in Art.

Graduate Courses

ART 230. Contemporary Critical Issues (4) Seminar, 3 hours; outside research, 3 hours. Prerequisite(s): graduate standing. Focused analysis of contemporary issues of art and media practice communications theory. Investigates painting, sculpture, photography, digital practice, film, video, fiction, feminism, multicultural studies, and gay and lesbian studies. Involves readings, screenings, visiting artists or critics, and field trips. Course is repeatable to a maximum of 12 units.

ART 240. Current Topics in Critical Theory (4) Seminar, 3 hours; extra reading, 3 hours; outside research, 2-3 hours. Prerequisite(s): graduate standing; ART 006/MCS 006 and ART 160/MCS 160 or equivalents or consent of instructor. Selected theoretical systems as applied to modern, postmodern, and post-post-modern art. Course is repeatable as topics change to a maximum of 12 units.

ART 285. Peer Critique (4) F, W, S Seminar, 3 hours; outside research, 3 hours. Prerequisite(s): graduate standing or consent of instructor. Provides a serious and sophisticated environment for peer critique of studio production. Involves readings, screenings, and field trips. Course is repeatable to a maximum of 12 units.

ART 290. Directed Studies (1-6) F, W, S Individual study, 3-18 hours; studio, 3-6 hours. Prerequisite(s): graduate standing; consent of instructor and graduate advisor. Individual study, directed by a faculty member, of selected topics. Course is repeatable to a maximum of 28 units.

ART 292. Concurrent Studies in Art (1-4) Outside research, 3-12 hours. Prerequisite(s): graduate standing; consent of instructor. Taken concurrently with a 100-series course but on an individual basis. Involves research, critique, studio production, or written work commensurate with the number of units elected. Graded Satisfactory (S) or No Credit (NC). Course is repeatable.

ART 299. Research for Thesis (1-4) Outside research, 1-6 hours; studio, 3-6 hours. Prerequisite(s): graduate standing; consent of instructor and graduate advisor; satisfactory completion of 28 graduate units in the Masters of Fine Arts program. Individual research with faculty advisor in preparation for comprehensive exhibition for the degree. Graded Satisfactory (S) or No Credit (NC). Course is repeatable.

Professional Course

ART 302. Teaching Practicum (1-4) Practicum, 2-8 hours; consultation, 1-4 hours. Prerequisite(s): graduate standing. Provides supervision of teaching in undergraduate Art courses. Graded Satisfactory (S) or No Credit (NC). Course is repeatable.

Art History

Subject abbreviation: AHS
College of Humanities, Arts, and Social Sciences

Malcolm Baker, Ph.D., Chair
Department Office, 232 Arts
(951) 827-4634; arthistory.ucr.edu

Professors

Malcolm Baker, PhD.
Françoise Forster-Hahn, Ph.D.
Jonathan W. Green, M.A. (Art/Art History)
Conrad Rudolph, Ph.D.

Professors Emeriti

Dericksen M. Brinkerhoff, Ph.D.
Thomas O. Pelzel, Ph.D.

Associate Professors

Ginger C. Hsü, Ph.D.
Patricia A. Morton, Ph.D.

Assistant Professors

Liz Kotz, Ph.D.
Jeanette Kohl, Ph.D.
Susan Laxton, Ph.D.
Stella Nair, Ph.D.
Kristoffer Neville, Ph.D.
Jason Weems, Ph.D.

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Cooperating Faculty

Karl A. Taube, Ph.D. (Anthropology)

Major

The Art History major provides the framework for the critical study of a wide range of global visual culture from different periods of human history and in all media.

The department works closely at both the undergraduate and graduate levels with the UCR California Museum of Photography to give students an opportunity to work with archival and art photographs and with the Jack and Marilyn Sweeney Art Gallery to provide access to cutting-edge multimedia works of art and to give the possibility of gaining curatorial experience.

Education Abroad Program

The EAP is an excellent opportunity to travel and learn more about another country and its culture while taking courses to earn units toward graduation. Students should plan study abroad well in advance to ensure that the courses taken fit with their overall program at UCR. Consult the departmental student affairs officer for assistance. For further details visit UCR's International Education Center at internationalcenter.ucr.edu or call (951) 827-4113.

See Education Abroad Program under International Education Center in the Student Services section of this catalog. A list of participating countries is found under Education Abroad Program in the Programs and Courses section. Search for programs by specific areas at eap.ucop.edu/programwizard.

University Requirements

See Undergraduate Studies section.